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| --- | --- | --- | --- |
| To do list | Status | Responsibility | Date of completion |
| Creating a repository | **100%** | **Team Leader** | **17.11.2021** |
| Creating a projects idea | **100%** | **Scrum Trainer** | **17.11.2021** |
| Adding SDL2 | **100%** | **Backend Developers** | **17.11.2021** |
| Adding images to the repository | **100%** | **Scrum Trainer** | **18.11.2021** |
| Adding a background to the game | **100%** | **Backend Developers** | **18.11.2021** |
| Adding a movable character to the game | **100%** | **Backend Developers** | **18.11.2021** |
| Rendering the movable character to the game | **100%** | **Backend Developers** | **25.11.2021** |
| Adding a stamina bar | **100%** | **Backend Developers** | **26.11.2021** |
| Fixing a memory  leak bug | **100%** | **Backend Developers** | **02.12.2021** |
| Adding box numbers | **100%** | **Scrum Trainer** | **03.12.2021** |
| Adding boxes  to the game | **80%** | **Backend Developers** | **04.12.2021** |
| Changing functions | **100%** | **Backend Developers** | **04.12.2021** |
| Adding a box collision | **90%** | **Backend Developers** | **04.12.2021** |
| Box collision fix | **100%** | **Backend Developers** | **05.12.2021** |
| Informing the Backend Developers about bugs | **100%** | **QA Developer** | **17.11.2021 / 06.12.2021** |
| Completing the project | **80%** | **Team members** | **06.12.2021** |
| Word Documentation | **100%** | **Scrum Trainer** | **06.12.2021** |
| Presentation | **100%** | **QA Developer** | **06.12.2021** |
| QA Documentation | **100%** | **QA Developer** | **06.12.2021** |